Reviewing the function types we have learned:

Scalar Functions:
(1)
(2)

Vector Functions:
(3)
(4)
16.1: Vector Fields

1 Definition Let $D$ be a set in $\mathbb{R}^{2}$ (a plane region). A vector field on $\mathbb{R}^{2}$ is a function $\mathbf{F}$ that assigns to each point $(x, y)$ in $D$ a two-dimensional vector $\mathbf{F}(x, y)$.

$$
\begin{array}{ll} 
& \mathbf{F}(x, y)=P(x, y) \mathbf{i}+Q(x, y) \mathbf{j}=\langle P(x, y), Q(x, y)\rangle \\
\text { Extends to R3: } & \mathbf{F}(x, y, z)=P(x, y, z) \mathbf{i}+Q(x, y, z) \mathbf{j}+R(x, y, z) \mathbf{k}
\end{array}
$$

Example: $\vec{F}(x, y)=-y \bar{i}+x \vec{j}=\langle-y, x\rangle$



See Vector Field Plotter on 5C page


Velocity Field of Rotating Body


Physical Applications: force fields, gravitational fields, electric fields...


A Vector Field we have already encountered:
Given $z=f(x, y), \quad \vec{\nabla} f(x, y)=\left\langle f_{x}(x, y), f_{y}(x, y)\right\rangle$ is a vector field.
A vector field $\vec{F}(x, y)$ is called $\qquad$ if it is the gradient of some scalar function $f(x, y)$ called the potential function

Example: If $f(x, y)=x^{2} y-y^{3}$, then $\vec{F}(x, y)=\vec{\nabla} f(x, y)=$ $\qquad$ is conservative and $\qquad$ is the potential function for $\vec{F}(x, y)$

Note: later in the chapter, we will learn how to find the potential function for a given conservative vector field.
Hint on homework matching problems:
11. $\mathbf{F}(x, y)=\langle x,-y\rangle$
12. $\mathbf{F}(x, y)=\langle y, x-y\rangle$
13. $\mathbf{F}(x, y)=\langle y, y+2\rangle$
14. $\mathbf{F}(x, y)=\langle\cos (x+y), x\rangle$


## Force Applied in the Direction of Motion

(Review Section 5.4
Constant Force

Variable Force.

Force Not Applied in the Direction of Motion

Constant Force

Variable Force

Suppose $\vec{F}(x, y)=\vec{P}(x, y) \vec{i}+\vec{Q}(x, y) \bar{j}$ is a continuous vector field (physically, a force field such as gravitational or electric force field) How can we compute the work done by the vector field in moving a particle along a smooth curve given by $\vec{r}(t)=\langle x(t), y(t)\rangle, a \leq t \leq b$
(The derivation for R 3 is similar).


So Work $=\int_{C} \vec{F} \bullet \vec{T} d s \quad$ Book notation: Work $=\int_{C} \vec{F} \bullet d r$
Example: Find the work done by the vector field $\vec{F}(x, y)=\langle x y, 2 x-y\rangle$ in moving a particle along the curve given by $\vec{r}(t)=\left\langle t, t^{2}\right\rangle$; $0 \leq t \leq 1$

Shortcut:

So by definition: Work $=\int_{C} \vec{F} \bullet \vec{T} d s \quad$ For computation: Work $=\int_{a}^{b} \vec{F} \bullet \vec{r}^{\prime} d t \quad$ Book shorthand notation: Work= $\int_{C} \vec{F} \bullet d \vec{r}$
In General for $\vec{F}(x, y)=\vec{P}(x, y) \vec{i}+\vec{Q}(x, y) \bar{j}$ in $\mathrm{R}^{2}$ with $\vec{r}(t)=\langle x(t), y(t)\rangle, a \leq t \leq b$

Work $=\int_{C} \vec{F} \bullet \vec{T} d s=\int_{a}^{b} \vec{F} \bullet \vec{r}^{\prime} d t=$ $\qquad$ "differential form"

## Extends to R ${ }^{3}$

Example: Find the work done by the force field $\vec{F}(x, y, z)=\left\langle x^{2}, y^{2}, z^{2}\right\rangle$ on a particle that moves along the line segment from $(1,2,-1)$ to $(3,2,0)$, then from $(3,2,0)$ to $(3,2,1)$.

Alternate notation: Find $\int_{C} x^{2} d x+y^{2} d y+z^{2} d z$

Recall from last time: to compute the work done by the vector field in moving a particle along a smooth curve given by $\vec{r}(t)=\langle x(t), y(t)\rangle, a \leq t \leq b$

By definition: Work $=\int_{C} \vec{F} \bullet \vec{T} d s \quad$ For computation: Work $=\int_{a}^{b} \vec{F} \bullet \vec{r}^{\prime} d t \quad$ Book shorthand notation: Work= $\int_{C} \vec{F} \bullet d \vec{r}$

## Example:

(a) Find the work done by the vector field $\vec{F}(x, y)=\langle-y, x\rangle$ in moving a particle from $(0,0)$ to $(1,1)$ along the curve $y=x^{2}$
(b) Changing path, let the particle from $(0,0)$ to $(1,1)$ along the curve $y=\sqrt{x}$

Just for variety, use "creative" parameterization, $\left\{\begin{array}{l}x=4 t \\ y=2 \sqrt{t} \\ 0 \leq t \leq \frac{1}{4}\end{array}\right.$

Observations:
Positive Work
Negative Work


Reverse direction changes sign
Does not depend on parameterization
Does depend on path

Example:
(a) Find the work done by the vector field $\vec{F}(x, y)=\langle y, x\rangle$ in moving a particle from $(0,0)$ to $(1,1)$ along the curve $y=x^{2}$
(b) Changing path, let the particle from $(0,0)$ to $(1,1)$ along the curve $y=\sqrt{x}$


## Fundamental Theorem of Line Integrals (book states differently)

Suppose $\vec{F}(x, y)=\langle P(x, y), Q(x, y)\rangle$ where P and Q are continuous in some open region containing a piecewise smooth curve C which starts at $\left(x_{a}, y_{a}\right)$ and ends at $\left(x_{b}, y_{b}\right)$, if $\vec{F}(x, y)=\vec{\nabla} f(x, y)$ for some $f(x, y)$ at each point in the region, then

$$
\int_{C} \vec{F} \bullet d \vec{r}=
$$

That is, if $\vec{F}(x, y)$ is $\qquad$ , we can evaluate the work integral by evaluating the $\qquad$ function at the endpoints and subtracting. (Note the similarity to the Fundamental Theorem of Calculus) Extends to R3.

Proof: For a smooth curve C given by $\vec{r}(t)=\langle x(t), y(t)\rangle ; \quad a \leq t \leq b$ where $\left(x_{a}, y_{a}\right)=\vec{r}(a)$ and $\left(x_{b}, y_{b}\right)=\vec{r}(b)$, and conservative vector field $\vec{F}(x, y)=\vec{\nabla} f(x, y)=\left\langle\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}\right\rangle$,

$$
\int_{C} \vec{F} \bullet d \vec{r}=\int_{a}^{b} \vec{F} \bullet \vec{r}^{\prime} d t=
$$

On previous example, note that $\vec{F}(x, y)=\langle y, x\rangle=\vec{\nabla} f(x, y)$ where $f(x, y)=x y$. So we can compute

$$
\int_{C} \vec{F} \bullet d \vec{r}=f(1,1)-f(0,0)
$$

This idea is called $\qquad$

Suppose for the same $\vec{F}(x, y)=\langle y, x\rangle$, we wanted to compute the work in moving a particle around the piecewise smooth curve from $(1,2)$ to $(0,1)$ to $(3,0)$ and back to $(1,2)$


So, if $\vec{F}(x, y)$ is conservative, we have two additional options for how we compute $\int_{C} \vec{F} \bullet d \vec{r}$
1)
2)

Note, if the curve is closed, $\qquad$

How do we know if $\vec{F}(x, y)$ is conservative and if so, how do we find the potential function
First, notice:
If $\vec{F}(x, y)$ is conservative, then $\vec{F}(x, y)=\langle P(x, y), Q(x, y)\rangle$ can be written $\vec{F}(x, y)=\vec{\nabla} f(x, y)=$ $\qquad$

5 Theorem If $\mathbf{F}(x, y)=P(x, y) \mathbf{i}+Q(x, y) \mathbf{j}$ is a conservative vector field, where $P$ and $Q$ have continuous first-order partial derivatives on a domain $D$, then throughout $D$ we have

$$
\frac{\partial P}{\partial y}=\frac{\partial Q}{\partial x}
$$

But that is not quite what we need. The converse of this theorem is only true in a special type of region.

## Conservative Field Test for $\mathrm{R}^{2}$

6 Theorem Let $\mathbf{F}=P \mathbf{i}+Q \mathbf{j}$ be a vector field on an open simply-connected region $D$. Suppose that $P$ and $Q$ have continuous first-order partial derivatives and

$$
\frac{\partial P}{\partial y}=\frac{\partial Q}{\partial x} \quad \text { throughout } D
$$

Then $\mathbf{F}$ is conservative.

## From previous examples:

$$
\vec{F}(x, y)=\langle-y, x\rangle \quad \vec{F}(x, y)=\langle y, x\rangle
$$


regions that are not simply-connected
FIGURE 7

Example: Show that $\vec{F}(x, y)=\left\langle 3+2 x y, x^{2}-3 y^{2}\right\rangle$ is conservative and find the potential function.

One example, three ways
Find the work done by the vector field $\vec{F}(x, y)=\left\langle e^{y}, x e^{y}\right\rangle$ in moving a particle along the curve given by $\vec{r}(t)=\langle\cos t, \sin t\rangle ; \quad 0 \leq t \leq \pi$

Identifying conservative vector fields from plot.


## Conservative Field Test

29. Show that if the vector field $\mathbf{F}=P \mathbf{i}+Q \mathbf{j}+R \mathbf{k}$ is conservative and $P, Q, R$ have continuous first-order partial derivatives, then

$$
\frac{\partial P}{\partial y}=\frac{\partial Q}{\partial x} \quad \frac{\partial P}{\partial z}=\frac{\partial R}{\partial x} \quad \frac{\partial Q}{\partial z}=\frac{\partial R}{\partial y}
$$

Example: Find the work done by the vector field $\vec{F}(x, y, z)=\left\langle y^{2} z+2 x z^{2}, 2 x y z, x y^{2}+2 x^{2} z\right\rangle$ in moving a particle along the curve given by $\vec{r}(t)=\left\langle\sqrt{t}, t+1, t^{2}\right\rangle ; \quad 0 \leq t \leq 1$

### 16.4 Green's Theorem

Lead in problem:
Compute $\int_{C} x^{2} y^{2} d x+x y d y$, where C consists of the arc of the parabola $\mathrm{y}=\mathrm{x}^{2}$ from $(0,0)$ to $(1,1)$ followed by the line segments from $(1,1)$ to $(0,1)$ and then $(0,1)$ to $(0,0)$.


Green's Theorem Let $C$ be a positively oriented, piecewise-smooth, simple closed curve in the plane and let $D$ be the region bounded by $C$. If $P$ and $Q$ have continuous partial derivatives on an open region that contains $D$, then

$$
\int_{C} P d x+Q d y=\iint_{D}\left(\frac{\partial Q}{\partial x}-\frac{\partial P}{\partial y}\right) d A
$$

## Notes:

- See proof in book.
- Green's Theorem can be use reverse to compute double integrals and area.
- Green's Theorem can be extended to more complicated regions.

Example: Find the work done by the vector field $\vec{F}(x, y)=\left\langle e^{-x}+y^{2}, e^{-y}+x^{2}\right\rangle$ in moving a particle along the piecewise smooth curve shown.


Two operations on vector fields. Useful in applications of vector calculus including fluid flow, electricity and magnetism. See 5C page for physical description and applications.

Curl
If $\mathbf{F}=P \mathbf{i}+Q \mathbf{j}+R \mathbf{k}$ is a vector field on $\mathbb{R}^{3}$ and the partial derivatives of $P, Q$, and $R$ all exist, then the curl of $\mathbf{F}$ is the vector field on $\mathbb{R}^{3}$ defined by

$$
1 \quad \operatorname{curl} \mathbf{F}=\left(\frac{\partial R}{\partial y}-\frac{\partial Q}{\partial z}\right) \mathbf{i}+\left(\frac{\partial P}{\partial z}-\frac{\partial R}{\partial x}\right) \mathbf{j}+\left(\frac{\partial Q}{\partial x}-\frac{\partial P}{\partial y}\right) \mathbf{k}
$$

D Divergence
If $\mathbf{F}=P \mathbf{i}+Q \mathbf{j}+R \mathbf{k}$ is a vector field on $\mathbb{R}^{3}$ and $\partial P / \partial x, \partial Q / \partial y$, and $\partial R / \partial z$ exist, then the divergence of $\mathbf{F}$ is the function of three variables defined by


$$
\operatorname{div} \mathbf{F}=\frac{\partial P}{\partial x}+\frac{\partial Q}{\partial y}+\frac{\partial R}{\partial z}
$$

Notation to help remember these formulas. Define the "del operator" $\vec{\nabla}=\frac{\partial}{\partial x} \vec{i}+\frac{\partial}{\partial y} \vec{j}+\frac{\partial}{\partial z} \vec{k}=\left\langle\frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z}\right\rangle$
Gradient: $\quad \vec{\nabla}=\frac{\partial}{\partial x} \quad \vec{i}+\frac{\partial}{\partial y} \quad \vec{j}+\frac{\partial}{\partial z} \quad \vec{k}$

Curl:
$\operatorname{curl} \vec{F}=\vec{\nabla} \times \vec{F}$

Divergence:
$\operatorname{div} \vec{F}=\vec{\nabla} \bullet \vec{F}$

Example: For $\vec{F}=\langle y z, x z, x y+2 z\rangle$, compute $\operatorname{curl} \vec{F}$ and $\operatorname{div} \vec{F}$

## Test for Conservative Vector Field in R ${ }^{3}$,

Recall from last section:
29. Show that if the vector field $\mathbf{F}=P \mathbf{i}+Q \mathbf{j}+R \mathbf{k}$ is
conservative and $P, Q, R$ have continuous first-order partial derivatives, then

$$
\frac{\partial P}{\partial y}=\frac{\partial Q}{\partial x} \quad \frac{\partial P}{\partial z}=\frac{\partial R}{\partial x} \quad \frac{\partial Q}{\partial z}=\frac{\partial R}{\partial y}
$$

4 Theorem If $\mathbf{F}$ is a vector field defined on all of $\mathbb{R}^{3}$ whose component functions have continuous partial derivatives and $\operatorname{curl} \mathbf{F}=\mathbf{0}$, then $\mathbf{F}$ is a conservative vector field.

Physical Description of Curl and Div: See CalcPlot 3D, Plot vector field, show curl.
The reason for the name curl is that the curl vector is associated with rotations. One connection is explained in Exercise 37. Another occurs when $\mathbf{F}$ represents the velocity field in fluid flow (see Example 16.1.3). Particles near $(x, y, z)$ in the fluid tend to rotate about the axis that points in the direction of $\operatorname{curl} \mathbf{F}(x, y, z)$, and the length of this curl vector is a measure of how quickly the particles move around the axis (see Figure 1). If curl $\mathbf{F}=\mathbf{0}$ at a point $P$, then the fluid is free from rotations at $P$ and $\mathbf{F}$ is called irrotational at $P$. In other words, there is no whirlpool or eddy at $P$. If $\operatorname{curl} \mathbf{F}=\mathbf{0}$, then a

Again, the reason for the name divergence can be understood in the context of fluid flow. If $\mathbf{F}(x, y, z)$ is the velocity of a fluid (or gas), then $\operatorname{div} \mathbf{F}(x, y, z)$ represents the net rate of change (with respect to time) of the mass of fluid (or gas) flowing from the point $(x, y, z)$ per unit volume. In other words, $\operatorname{div} \mathbf{F}(x, y, z)$ measures the tendency of the fluid to diverge from the point $(x, y, z)$. If $\operatorname{div} \mathbf{F}=0$, then $\mathbf{F}$ is said to be incompressible.

Recall, 16.7i, surface integral of a scalar function:
For surface $S$ given by $\mathrm{z}=\mathrm{g}(\mathrm{x}, \mathrm{y})$ over a region D in the xy plane:

$$
\iint_{S} f(x, y, z) d S=\iint_{D} f(x, y, g(x, y)) \sqrt{g_{x}{ }^{2}+g_{y}{ }^{2}+1} d A
$$

Similarly for the other two orientations $y=g(x, z), x=g(y, z)$
Here we will consider an application of the Surface Integral
Suppose $S$ is a surface in a vector field $\vec{F}(x, y, z)$, and suppose $\vec{n}$ is a unit vector, normal to the surface at a given point. The component of $\vec{F}(x, y, z)$ in the direction of $\vec{n}$ is given by:

$$
\underset{\mathcal{Z}}{\mathbf{F}}=\rho \mathbf{v}
$$

$$
\vec{F}_{\vec{n}}=
$$

FLUX Integral: $\iint_{S} \vec{F} \bullet \vec{n} d S$

Specific application: Let $\vec{F}(x, y, z)=\rho(x, y, z) \vec{v}(x, y, z)$ where $\rho$ is the fluid density (mass/volume) and $\vec{v}$ is the velocity (length/time). Then the units of $\rho \vec{v}$ are $\qquad$ . Multiplying by area gives mass/time or rate of flow.

We will learn a shorter way to compute Flux, but for now all we would need to do is find the unit normals, $\vec{n}$ (with desired orientation), take the dot product with $\vec{F}$ leaving us with a scalar function. So if we call $\vec{F} \bullet \vec{n}=f(x, y, z)$, we are back to 16.7 i where we compute surface integrals by computing dS etc.

For surface $S$ given by $\mathrm{z}=\mathrm{g}(\mathrm{x}, \mathrm{y})$ over a region D in the xy plane:

$$
\begin{aligned}
& \iint_{S} f(x, y, z) d S=\iint_{D} f(x, y, g(x, y)) \sqrt{g_{x}^{2}+g_{y}^{2}+1} d A \\
& \iint_{S}(\vec{F} \bullet \vec{n}) d S=\iint_{D}(\vec{F} \bullet \vec{n}) \sqrt{g_{x}^{2}+g_{y}^{2}+1} d A
\end{aligned}
$$

Other orientations similar.
Before we get to an example, let's discuss what we mean by orientation and review how to find unit normals.

## Orientation:

At any point on a surface that has nonzero normal vectors, there are two choices for unit normals. Which one we choose to use in the above formula will determine which direction corresponds to positive Flux.

Unless otherwise stated, the convention is to choose the normal that has a positive component for the dependent variable ( z in most cases).


## Other Orientations:



However, if the surface is closed, the convention for positive orientation is to choose normals that point outward.


FIGURE 8
Positive orientation


FIGURE 9
Negative orientation

Finding Unit Normals: We found earlier, when finding tangent planes, that if we express a surface as a level surface of a function of 3 variables, then the gradient of that function is normal to the level surface. That is, for the surface $\mathrm{G}(\mathrm{x}, \mathrm{y}, \mathrm{z})=\mathrm{k}, \nabla G$ is normal to the surface. Then the unit normal $\vec{n}=\frac{1}{\|\nabla G\|} G$.

Example: Find the unit normals for the surface $x^{2}+y^{2}+z^{2}=1 ; z>0$
Consider two approaches. One is easier, but the other will lead to a shortcut in computing flux.

1) Let $G(x, y, z)=x^{2}+y^{2}+z^{2}$ (so the given surface is a level surface of G ). Then $\vec{n}=\frac{1}{\|\nabla G\|} G=\frac{1}{\sqrt{(2 x)^{2}+(2 y)^{2}+(2 z)^{2}}}\langle 2 x, 2 y, 2 z\rangle$
2) This time we will solve for z first to write the surface in function form. $z=\sqrt{1-x^{2}-y^{2}}$. Then write it in the form $z-\sqrt{1-x^{2}-y^{2}}=0$ so we can treat it as a level surface of $G(x, y, z)=z-\sqrt{1-x^{2}-y^{2}}$. NOW find $\vec{n}=\frac{1}{\|\nabla G\|} \nabla G$.

In general, if we find the unit normals in the second way, writing z in function form as $z=g(x, y) \Rightarrow z-g(x, y)=0$ and treat this surface as a level surface of the function $G(x, y, z)=z-g(x, y)$ then $\vec{\nabla} G=\left\langle-g_{x},-g_{y}, 1\right\rangle$, thus $\|\vec{\nabla} G\|=\sqrt{\left(-g_{x}\right)^{2}+\left(-g_{y}\right)^{2}+1^{2}}$, so

$$
\iint_{S}(\vec{F} \bullet \vec{n}) d S=\iint_{D}\left(\vec{F} \bullet \frac{\vec{\nabla} G}{\|\vec{\nabla} G\|} \sqrt{g_{x}^{2}+g_{y}^{2}+1} d A=\iint_{D}(\vec{F} \bullet \quad) \sqrt{g_{x}^{2}+g_{y}^{2}+1} d A\right.
$$

## Computing Flux - the shorter way.

For a surface $S$ given by $\mathrm{z}=\mathrm{g}(\mathrm{x}, \mathrm{y})$, IF we write this surface in the form $\mathrm{z}-\mathrm{g}(\mathrm{x}, \mathrm{y})=0$ and consider it a level surface of the function $G(x, y, z)=z-g(x, y)$, then

$$
\iint_{S}(\vec{F} \bullet \vec{n}) d S=\iint_{D}(\vec{F} \bullet \nabla G) d A
$$

(all in terms of $x$ and $y$ )
will give the flux for an upward orientation. If downward orientation is desired, we use $-\nabla G$ (or just take the opposite of the answer) Note, the z component of $\nabla G$ must be 1 for the shortcut to work.

Book notation: If $\vec{F}=\langle P, Q, R\rangle$

$$
" \iint_{S} \vec{F} \bullet d \vec{S} \text { " }=\iint_{S}(\vec{F} \bullet \vec{n}) d S=\iint_{D}\left(-P \frac{\partial g}{\partial x}-Q \frac{\partial g}{\partial y}+R\right) d A
$$

Example: Find the flux for $\vec{F}(x, y, z)=\langle y z, x z, x y\rangle$ given the surface $z=x \sin y ;\left\{\begin{array}{l}0 \leq x \leq 2 \\ 0 \leq y \leq \pi\end{array} \quad\right.$ Positive orientation assumed unless otherwise specified.

Different orientation - Formulas follow logically
Example: Find $\iint_{S} \vec{F} \bullet d \vec{S}$ for $\vec{F}(x, y, z)=\langle-x, 2 y,-z\rangle$ where $S$ is the portion of $y=3 x^{2}+3 z^{2}$ to the left of $\mathrm{y}=6$ oriented in the positive y direction.


## Example: Flux on a closed surface,

Find flux if $\vec{F}(x, y, z)=\langle y, 2 x, z-8\rangle$ where S is the surface of the solid bound by $4 \mathrm{x}+2 \mathrm{y}+\mathrm{z}=8, \mathrm{z}=0, \mathrm{y}=0, \mathrm{x}=0$ with positive orientation.

ans:
$\iint_{S} \vec{F} \cdot d \vec{S}=\left(\frac{32}{3}\right)+\left(-\frac{32}{3}\right)+\left(-\frac{64}{3}\right)+(32)=\frac{32}{3}$

Problem: Given $\vec{F}(x, y, z)=\left\langle x^{2} 4 x y^{3}, y^{2} x\right\rangle$, where C is the piecewise smooth curve following the line segments from $(0,0,0)$ to $(1,0,0)$ to $(1,3,3)$ to $(0,3,3)$ and back to $(0,0,0)$, find work.

Line integral With Respect to Arc Length:

Line integral in a Vector Field - Work:
Directly:

IF $\vec{F}$ is conservative:
1)
2)

If C is a closed curve in $\qquad$

New: If C is a closed curve in $\qquad$

Stokes' Theorem Let $S$ be an oriented piecewise-smooth surface that is bounded by a simple, closed, piecewise-smooth boundary curve $C$ with positive orientation. Let $\mathbf{F}$ be a vector field whose components have continuous partial derivatives on an open region in $\mathbb{R}^{3}$ that contains $S$. Then

$$
\int_{C} \mathbf{F} \cdot d \mathbf{r}=\iint_{S} \operatorname{curl} \mathbf{F} \cdot d \mathbf{S}
$$

Back to previous problem: Given $\vec{F}(x, y, z)=\left\langle x^{2} 4 x y^{3}, y^{2} x\right\rangle$ where C is the piecewise smooth curve following the line segments from $(0,0,0)$ to $(1,0,0)$ to $(1,3,3)$ to $(0,3,3)$ and back to $(0,0,0)$, find work


One example, many ways:
Given $\vec{F}(x, y, z)=\langle x-y, y-z, z-x\rangle$ where C is the curve of intersection of the sphere $x^{2}+y^{2}+z^{2}=2$ with the paraboloid $z=x^{2}+y^{2}$, oriented in the positive direction.


## Review of Surface Integrals:

Surface Integral of Scalar Function:

Surface Integral in Vector Field - Flux

## HW Problem 16.7: Find Flux

29. $\mathbf{F}(x, y, z)=x \mathbf{i}+2 y \mathbf{j}+3 z \mathbf{k}$, $S$ is the cube with vertices $( \pm 1, \pm 1, \pm 1)$

## The Divergence Theorem: A tool for computing flux for a CLOSED surface.

The Divergence Theorem Let $E$ be a simple solid region and let $S$ be the boundary surface of $E$, given with positive (outward) orientation. Let $\mathbf{F}$ be a vector field whose component functions have continuous partial derivatives on an open region that contains $E$. Then

$$
\iint_{S} \mathbf{F} \cdot d \mathbf{S}=\iiint_{E} \operatorname{div} \mathbf{F} d V
$$

Redo previous problem:

Example from 16.7 notes: Find Flux.
$\vec{F}(x, y, z)=\langle y, 2 x, z-8\rangle$ where S is the surface of the solid bound by $4 \mathrm{x}+2 \mathrm{y}+\mathrm{z}=8, \mathrm{z}=0, \mathrm{y}=0, \mathrm{x}=0$ with positive orientation.

### 16.6 Parametric Surfaces

## Parametric Curves:

Recall in $\mathrm{R}^{2}$, curves can be expressed as an equation in two variables, or as a vector function, equivalent to a pair of parametric equations.

For example: $\mathrm{y}=\mathrm{x}^{2}$ can be expressed using the vector function $\vec{r}(t)=\left\langle t, t^{2}\right\rangle$ which is equivalent to $\mathrm{C}:\left\{\begin{array}{l}x=t \\ y=t^{2}\end{array}\right.$
Parametric equations are sometimes expressed as a mapping from the number line for $t$ to the $x y$ plane.



Using parametric equations can be especially helpful in cases where the equation can not be expressed as a function of x or y , but CAN be expressed as functions of $t$.
Example: $x^{2}+y^{2}=4$ could be written as ___ , but parametrically we can write: $\left\{\begin{array}{l}x= \\ y=\end{array}\right.$

## Parametric Surfaces:

Up until now, we have expressed surfaces as equations in 3 variables, which may or may not be expressed in function form. In a way similar to what was done with parametric curves, surfaces can be expressed parametrically as:

$$
\mathbf{r}(u, v)=x(u, v) \mathbf{i}+y(u, v) \mathbf{j}+z(u, v) \mathbf{k}
$$

and can be thought as a mapping from $R^{2}$ to $R^{3}$.


Example: Eliminate the parameters to determine the surface given by: $\vec{r}(u, v)=u \cos v \vec{i}+u \vec{j}+u \sin v \vec{k}$

More often, we will be given the equation of the surface, and need to parameterize it.

1) Paraboloid $x=3 y^{2}+2 z^{2}+z$
2) Cylinder $x^{2}+y^{2}=4 ; \quad 0 \leq z \leq 1$
3) Sphere: $x^{2}+y^{2}+z^{2}=25$

## Finding Tangent Planes to Surfaces Given Parametrically



If $\mathrm{v}=\mathrm{V}_{0}$, constant, then $\vec{r}(u, v)=\vec{r}\left(u, v_{0}\right)$ is a vector function of one parameter only and so yields a $\qquad$ on the surface, and $\vec{r}^{\prime}\left(u, v_{0}\right)=\frac{\partial}{\partial u} \vec{r}(u, v)=\vec{r}_{u}(u, v)$ which yields $\qquad$ . Similarly if $u=u_{0}$ then
$\vec{r}^{\prime}\left(u_{0}, v\right)=\frac{\partial}{\partial v} \vec{r}(u, v)=\vec{r}_{v}(u, v)$ shown above.
What would we get if we took $\vec{r}_{u}(u, v) \times \vec{r}_{v}(u, v)$ ?
Example: Find the tangent plane to the surface $\vec{r}(u, v)=\left\langle u, 2 v^{2}, u^{2}+v\right\rangle$ at $(2,2,3)$

## Surface Integrals with Parametric Surfaces.

Looking back at our derivation of surface integrals of a scalar function, we needed to determine dS in the integral $\iint_{S} f(x, y, z) d S$ Finding $\Delta S_{i j}$, the area of the $i i^{\text {th }}$ patch. (See section 15.5)


Using parametric surfaces to find $\Delta S_{i j}$, we already have $\vec{r}_{u}\left(u_{i}{ }^{*}, v_{j}{ }^{*}\right)$ and $\vec{r}_{u}\left(u_{i}{ }^{*}, v_{j}{ }^{*}\right)$ tangent to the surface. We just need to find the right length to form the sides of the parallelogram.


Note that the four corners of $\mathrm{R}_{\mathrm{ij}}$ map into the four corners of Sij.
By the definition of the partial derivative we find that $\vec{r}_{u}\left(u_{i}{ }^{*}, v_{j}{ }^{*}\right) \approx \frac{\vec{r}\left(u_{i}^{*}+\Delta u, v_{j}^{*}\right)-\vec{r}\left(u_{i}{ }^{*}, v_{j}^{*}\right)}{\Delta u}$ so
$\vec{r}_{u}\left(u_{i}^{*}, v_{j}^{*}\right) \Delta u \approx \vec{r}\left(u_{i}^{*}+\Delta u, v_{j}^{*}\right)-\vec{r}\left(u_{i}^{*}, v_{j}^{*}\right)$ which is the vector we need. Similarly for. $\vec{r}_{v}\left(u_{i}{ }^{*}, v_{j}^{*}\right) \Delta v$ Then

$$
\Delta S_{i j}=\left\|\Delta u \vec{r}_{u} \times \Delta v \vec{r}_{v}\right\|=\left\|\vec{r}_{u} \times \vec{r}_{v}\right\| \Delta u \Delta v
$$

Thus to do a surface integral in parametric equations, replace dS with $\qquad$

For surface $S$ given by $\mathrm{z}=\mathrm{g}(\mathrm{x}, \mathrm{y})$ over a region D in the xy plane, we compute the surface integral by replacing $\mathrm{z}=\mathrm{g}(\mathrm{x}, \mathrm{y})$ into f and using

$$
d S=\sqrt{g_{x}^{2}+g_{y}^{2}+1} d A
$$

and dA can be viewed as dydx, dxdy or rdrd $\theta$

$$
\iint_{S} f(x, y, z) d S=\iint f(x, y, g(x, y)) \sqrt{g_{x}^{2}+g_{y}^{2}+1} d A
$$

(Recall: The process is similar for $\mathrm{x}=\mathrm{g}(\mathrm{x}, \mathrm{y})$ or $\mathrm{y}=\mathrm{g}(\mathrm{x}, \mathrm{z})$ )
If the surface is not easily written in function form but instead is easily represented parametrically, we may prefer the following method.

If the surface S is given parametrically by $\vec{r}(u, v)=\langle x(u, v), y(u, v), z(u, v)\rangle$ over a domain D in the uv plane, we compute the surface integral by replacing $x$ with $x(u, v), y$ with $y(u, v)$ and $z$ with $z(u, v)$ in $f(x, y, z)$ and using
and dA can be viewed as dudv or dvdu.

$$
d S=\left\|\vec{r}_{u} \times \vec{r}_{v}\right\| d A
$$

$$
\iint_{S} f(x, y, z) d S=\iint f\left(x(u, v), y(u, v), z(u, v)\left\|\vec{r}_{u} \times \vec{r}_{v}\right\| d A\right.
$$

## Example:

Find the surface area of the portion of the sphere centered at the origin of radius 4 , that lies inside the cylinder $x^{2}+y^{2}=12$
Parameterize sphere:
Find $\mathrm{dS}=\left\|\vec{r}_{\theta} \times \vec{r}_{\phi}\right\| d A$

Revisit Example 3 in the book. We computed this earlier without parametric surfaces. For the top we got $\frac{3 \pi}{2}$ and for the bottom we got 0 . Then on the sides we had to break into two surfaces: $\qquad$ and $\qquad$ See

Now we are able to use parametric surfaces instead, as done in the book.

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#
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EXAMPLE 3 Evaluate $\iint_{s} z d S$, where $S$ is the surface whose sides $S_{1}$ are given by the cylinder $x^{2}+y^{2}=1$, whose bottom $S_{2}$ is the disk $x^{2}+y^{2} \leqslant 1$ in the plane $z=0$, and whose top $S_{3}$ is the part of the plane $z=1+x$ that lies above $S_{2}$.
SOLUTION The surface $S$ is shown in Figure 3. (We have changed the usual position of the axes to get a better look at $S$.) For $S_{1}$ we use $\theta$ and $z$ as parameters (see Example 16.6 .5 ) and write its parametric equations as

$$
x=\cos \theta \quad y=\sin \theta \quad z=z
$$

## 16.7ii Examples: FLUX Surface Integral in a VECTOR FIELD over a Surface given by a FUNCTION (using parametrics surfaces)

Recall that without the shortcut, Flux was given by: $\iint_{S} \vec{F} \bullet d \vec{S}=\iint_{S}(\vec{F} \bullet \vec{n}) d S$
If our surface is now given parametrically, we know that $\vec{r}_{u} \times \vec{r}_{v}$ is normal to the surface, thus to make a unit normal,
$\vec{n}=\frac{1}{\left\|\vec{r}_{u} \times \vec{r}\right\|} \vec{r}_{u} \times \vec{r}_{v}$
and the flux integral becomes
$\iint_{S} \vec{F} \bullet d \vec{S}=\iint_{S}(\vec{F} \bullet \vec{n}) d S=\iint_{S}\left(\vec{F} \bullet \frac{1}{\left\|\vec{r}_{u} \times \vec{r}\right\|} \vec{r}_{u} \times \vec{r}_{v}\right)\left\|\vec{r}_{u} \times \vec{r}\right\| d A$
giving us the shorter way to compute Flux:

$$
\iint_{S} \vec{F} \bullet d \vec{S}=\iint_{S}(\vec{F} \bullet \vec{n}) d S=\iint_{D}\left(\vec{F} \bullet\left(\vec{r}_{u} \times \vec{r}_{v}\right)\right) d A
$$

Example: Compute the flux of $\vec{F}(x, y, z)=\langle x, y, 5\rangle$ across S where S is the boundary of the region enclosed by the cylinder $\mathrm{x}^{2}+\mathrm{z}^{2}=1$ and the planes $\mathrm{y}=0$ and $\mathrm{x}+\mathrm{y}=2$ oriented outward

This is a piecewise smooth closed surface, thus we must consider the left side, the right side, and the cylinder sides (top and bottom).

Left side: $y=0$. As done previously is a function $y=g(x, z)$. Need left pointing (negative $y$ ) unit normals.

$$
\iint_{\text {left }}(\vec{F} \bullet \vec{n}) d S=\iint_{D}(\vec{F} \bullet \nabla G) d A=\iint_{D}\langle x, 0,5\rangle \bullet\langle 0,-1,0\rangle d A=0
$$

Right side: $\mathrm{y}=2-\mathrm{x}$ As done previously is a function $\mathrm{y}=\mathrm{g}(\mathrm{x}, \mathrm{z})$. Need right pointing (positive y$)$ unit normals. $G=y+x-2, \quad \vec{\nabla} G=\langle 1,1,0\rangle$

$$
\iint_{\text {right }}(\vec{F} \bullet \vec{n}) d S=\iint_{D}(\vec{F} \bullet \nabla G) d A=\iint_{D}\langle x, 2-x, 5\rangle \bullet\langle 1,1,0\rangle d A=\iint_{D} 2 d A=2 \operatorname{area} D=2 \pi
$$

Cylindrical Sides
(Can do separately as top and bottom $\mathrm{z}=\mathrm{g}(\mathrm{x}, \mathrm{y})$ or use parametric surfaces and do as one integral Parameterize S:

$$
\left\{\begin{array}{l}
x=\cos \theta \\
y=y \\
z=\sin \theta
\end{array} \quad \Rightarrow \vec{r}(y, \theta)=\langle\cos , y, \sin \theta\rangle ; \quad 0 \leq y \leq 2-x, \quad 0 \leq \theta \leq 2 \pi\right.
$$



$$
\vec{r}_{\theta}=
$$

$\qquad$ $\Rightarrow$ $\vec{r}_{y} \times \vec{r}_{\theta}=\langle\cos \theta, 0, \sin \theta\rangle$ (orientation) $\vec{F}(x, y, z)=\langle x, y, 5\rangle=$ $\qquad$ $\vec{F} \bullet\left(\vec{r}_{y} \times \vec{r}_{\theta}\right)=$ $\qquad$

$$
\iint_{S} \vec{F} \bullet d \vec{S}=\iint_{S}(\vec{F} \bullet \vec{n}) d S=\iint_{D}\left(\vec{F} \bullet\left(\vec{r}_{y} \times \vec{r}_{\theta}\right)\right) d A=\iint_{D}\left(\cos ^{2} \theta+5 \sin \theta\right) d A
$$

Here, $d A=d y d \theta$. We know $0 \leq y \leq 2-x, 0 \leq \theta \leq 2 \pi$, and in the parameterization, $x=\cos \theta$ so $0 \leq y \leq 2-\cos \theta$ $\iint_{D}\left(\cos ^{2} \theta+5 \sin \theta\right) d A=\int_{0}^{2 \pi} \int_{0}^{2-\cos \theta}\left(\cos ^{2} \theta+5 \sin \theta\right) d y d \theta=\ldots=2 \pi$

So the total Flux $=0+2 \pi+2 \pi=4 \pi$

